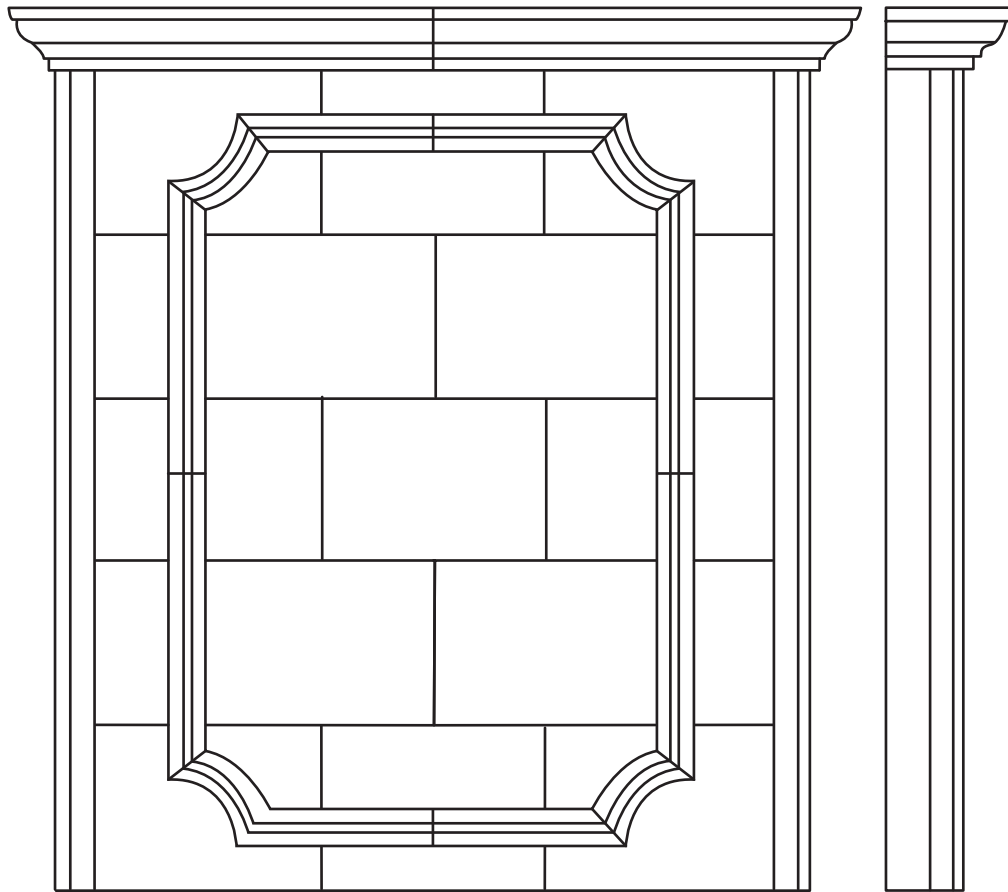


# Over Mantels



TYPE "F"